



38. Which of the following is not an algorithm of divide and conquer design strategy? (1)
- A) Dijkstra's algorithm B) Merge Sort
C) Quick Sort D) Binary Search
39. What is the value of following recurrence. (1)
 $T(n) = 4T(n/2) + C$
- A) $\Theta(n)$ B) $\Theta(n \log n)$
C) $\Theta(n^2)$ D) $\Theta(\log n)$
40. The PAC stands for ---- (1)
- A) Program Analysis Code B) Problem Algorithmic Code
C) Problem Access Code D) Problem Analysis Chart
41. Consider the following code & obtain the time complexity (1)
While($n > 0$)
 $n = n/2$;
- A) $O(\log n)$ B) $O(n^2)$
C) $O(n)$ D) $O(n \log n)$
42. When determining the efficiency of algorithm, the space factor is measured by (1)
_____.
- A) Counting the maximum memory needed by the algorithm B) Counting the minimum memory needed by the algorithm
C) Counting the average memory needed by the algorithm D) Counting the maximum disk space needed by the algorithm
43. The following symbol denotes _____. (1)
- 
- A) Off page connector B) Input output
C) Start or end D) Decision

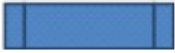
44. In data structure, data may be of ___ types (1)
- A) 3 B) 2
C) 4 D) 1
45. If there exists 2 functions $f(n)$ and $g(n)$, and positive constants c_1 , c_2 and n_0 such that $c_1 \cdot g(n) \leq f(n) \leq c_2 \cdot g(n)$ for every integer $n \geq n_0$ then we say that -----.
- A) $F(n)=O(g(n))$ B) $F(n)=\Omega(g(n))$
C) $F(n)=\Theta(g(n))$ D) $F(n)=o(g(n))$
46. The complexity of multiplying two matrices of order $m \times n$ and $n \times p$ is: (1)
- A) mnp B) mp
C) mn D) np
47. Which one of the following is the Static Data Structure? (1)
- A) Stack B) Linked List
C) Queue D) Array
48. The following symbol denotes _____ . (1)
- 
- A) Processing B) Input output
C) Start or end D) Process module
49. The complexity of linearsearchalgorithm is (1)
- A) $O(n)$ B) $O(\log n)$
C) $O(n^2)$ D) $O(n \log n)$
50. _____ of an algorithm is total space required by the algorithm with respect to the input size. (1)
- A) Space Complexity B) Time Complexity
C) Memory Allocation D) Asymptotic Analysis

51. Time complexity depends on (1)
- A) The machine we are executing on B) Time required by each machine
C) Machine language instruction set D) All of these
52. Which of the following are the characteristic of an algorithm? (1)
- A) Input/Output B) Definiteness
C) Finiteness D) Effectiveness
E) All the Above
53. ADT is called as Abstract because (1)
- A) It is completely independent data type B) It is collection of different data types
C) None of these D) Implementation Details are hidden
54. Which of the following is true about the characteristics of abstract data types? (1)
- i) It exports a type.
ii) It exports a set of operations
- A) True, False B) False, True
C) True, True D) False, False
55. There are 4 different algorithms A1, A2, A3, A4 to solve the given problem with the order $\log n$, $n \log n$, $\log(\log n)$, $n/\log n$ respectively. Which is the best algorithm? (1)
- A) A1 B) A2
C) A3 D) A4
56. What is time complexity of fun()? (1)
- ```
int fun(int n)
{
 int count = 0;
 for (int i = n; i > 0; i /= 2)
 for (int j = 0; j < i; j++)
 count += 1;
 return count;
}
```
- A)  $O(n \cdot \log(n))$       B)  $O(\log(n))$   
C)  $O(n \cdot n)$       D)  $O(\log(n) \cdot \log(n))$



63. Which statement is false? (1)
- A) Pseudocode is very similar to algorithms.                      B) Pseudo code usually includes some syntax of the language.
- C) Pseudo codes can be compiled.                      D) Pseudocode is the combination of English statements with programming methodology.
64. Which of the following data structures are indexed structures? (1)
- A) Linear arrays                      B) Linked lists
- C) both of above                      D) none of above
65. Determine frequency count of following statements: (1)
- ```
for ( i=1; i<=n; i++ )
for ( j=1; j<=n; j++ )
X=X+1;
```
- A) $2n^2 + 2n + 1$ B) $2n^2 + n + 1$
- C) $n^3 + 3n + 1$ D) $n^2 + n$
66. _____ is defined as a data declaration packaged together with the operations that are meaningful for the data type. (1)
- A) Pseudocode B) Data structure
- C) Data Set D) Abstract data type
67. A ----- is graphic representation of how a process works showing the sequence of steps. (1)
- A) Algorithm B) Flowchart
- C) Pseudo code D) Source code
68. An algorithm is _____ . (1)
- A) a piece of code to be executed. B) a step by step procedure to solve problem.
- C) a loosely written code to make final code. D) All of these

69. Arrange the following functions in increasing asymptotic form: (1)
- $F1(n)=n^n$
 $F2(n)=n!$
 $F3(n)=2^n$
 $F4(n)=(10^{10})^{100}$
- A) F1,F2,F3,F4 B) F4,F3,F2,F1
 C) F3,F2,F4,F1 D) F2,F3,F4,F1
70. The space factor when determining the efficiency of algorithm is measured by---- (1)
- A) Counting the maximum memory needed by the algorithm B) Counting the minimum memory needed by the algorithm
 C) Counting the average memory needed by the algorithm D) Counting the maximum disc space needed by the algorithm
71. Examples of $O(n^2)$ algorithms are ----- (1)
- A) Addition of 2 matrices. B) Multiplying 2 numbers by performing two successive additions
 C) Both A and B D) None
72. The worst case time required to search an element in a sorted array of size n is ----- (1)
- A) $O(1)$ B) $O(\log n)$
 C) $O(n)$ D) $O(n \log n)$
73. Time complexity refers to (1)
- A) Complexities involved in calculation of execution time of a program B) Amount of time a program needs to run to completion
 C) Complexities involved with input time of a program D) None of these
74. What does it mean when we say that an algorithm X is asymptotically more efficient than Y? (1)
- A) X will be a better choice for all inputs B) Y will be a better choice for small inputs
 C) X will be a better choice for all inputs except large inputs D) X will be a better choice for all inputs except small inputs

75. Determine the frequency count for the following (1)
1. for(i=1; i<=n; i++)
2. for(j=1; j<=n; j++)
3. x=x + 1;
- A) 1. n 2.n² 3. n² B) 1. n+1 2.n² 3. n²
C) 1. n+1 2. n(n+ 1) 3. n² D) 1. n+1 2. n(n+ 1)² 3. n²
76. The following symbol denotes____ (1)

- A) Processing B) input output
C) start and end D) process Module
77. level is where the model becomes compatible executable code (1)
A) Abstract level B) Application level
C) Implementation level D) All of the above
78. The complexity of multiplying two matrices of order m*n and n*p is _____ (1)
A) mnp B) mn
C) mp D) np
79. Which one of the following is not a algorithm design strategy? (1)
A) Recursive B) Non-linear
C) Backtracking D) Dynamic Programming
80. An algorithm is made up of three segments with time complexities as f1(n), f2(n) & f3(n) respectively. Then time complexity of algorithm is (1)
A) f1(n) + f2(n) + f3(n) B) Max(f1(n), f2(n), f3(n))
C) Min(f1(n), f2(n), f3(n)) D) f1(n) f2(n) f3(n)

93. Big-Oh is _____ . (1)
- A) Asymptotic Lower Bound B) Frequency Count
C) Asymptotic Upper Bound D) Rate of growth of a function
94. The time complexity of binary search is _____ (1)
- A) $O(n)$ B) $O(\log n)$
C) $O(n \log n)$ D) $O(n^2)$
95. Which of the following asymptotic notation is the worst among all? (1)
- A) $O(n + 9378)$ B) $O(n^3)$
C) $O(\log n)$ D) $O(n \log n)$
96. The circle symbol _____ is used to connect the two sections on same page. (1)
- A) processing B) input output
C) off-page connectors D) on-page connectors
97. The concept of order of Big O is important because: (1)
- A) It can be used to decide the best algorithm that solves a given problem B) It determines the maximum size of the problem that can be solved in a given system, in a given amount of time.
C) It is lower bound of the growth rate of the algorithm D) None of the above
98. Which statement is true? (1)
- A) If a dynamic-programming problem satisfies the optimal-substructure property, then a locally optimal solution is globally optimal. B) If a greedy choice property satisfies the optimal-substructure property, then a locally optimal solution is globally optimal.
C) Both of above D) None of above

- 10 There are 4 different algorithms A1, A2, A3, A4 with order $\log(n)$, $\log(\log n)$, $n \log(n)$, $n/\log(n)$ respectively. Which is the best algorithm? (1)
5. A) A1 B) A2
C) A3 D) A4
- 10 The time factor when determining the efficiency of algorithm is measured by: (1)
6. A) Counting microseconds B) Counting the number of key operations
C) Counting the number of statements D) Counting the kilobytes of algorithm
- 10 If running time of an algorithm is given by $T(n) = T(n-1) + T(n-2) + T(n-3)$, if $n > 3$ otherwise $T(n) = n$, what should be relation between $T(1)$, $T(2)$, $T(3)$ where algorithm order become constant: (1)
7. A) $T(1) = T(2) = T(3)$ B) $T(1) + T(2) = 2T(1)$
C) $T(1) - T(3) = T(2)$ D) $T(1) + T(2) = T(3)$
- 10 _____ is the last step in solving the problem (1)
8. A) Understanding the problem B) Identifying the problem
C) Evaluating the solution D) None of these
- 10 Consider the recurrence relation $a_n = a_{n-1} + 2 a_{n-2}$ (1)
9. with $a_9 = 3$ & $a_{10} = 5$. Find a_7 .
- A) 1 B) 3
C) 5 D) None
- 11 _____ is a step-by-step procedure for calculation (1)
0. A) Data structure B) Abstract Data Type
C) Primitive Data Type D) Algorithm

- 12 The space factor when determining the efficiency of algorithm is measured by (1)
4.
- A) Counting the maximum memory needed by the algorithm B) Counting the minimum memory needed by the algorithm
- C) Counting the average memory needed by the algorithm D) Counting the maximum disk space needed by the algorithm

- 12 Total Frequency count of the given program is : (2)
5.
- ```
void Test()
{
int sum;
sum = 22;
printf("%d",sum);
}
```
- A) 1      B) 2
- C) 0      D) None of the above

- 12 Total Frequency count of the given program is : (2)  
6.
- ```
void Test()
{
int i;
for(i=1;i<=n;i++)
{
a = a + 10;
}
}
```
- A) 1 B) $3n+2$
- C) $n*n$ D) $n*n*n$